



## Linear Motion

For an object moving in a straight line, if the object is **speeding up**, what can you say about the direction of the net force on the object and the velocity (or momentum) of the object?

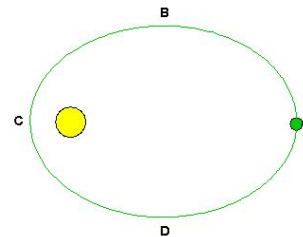
For an object moving in a straight line, if the object is **slowing down**, what can you say about the direction of the net force on the object and the velocity (or momentum) of the object?

## Curved Motion

According to Newton's first law, if the net force on an object is zero, then the object will remain at rest or will move in a **straight line** with a **constant speed**.

For an object to move along a curve, there must be a net force on the object.

## Elliptical Orbit



[Animation](#)

## Momentum Principle

$$\vec{F}_{net} = \frac{d\vec{p}}{dt}$$

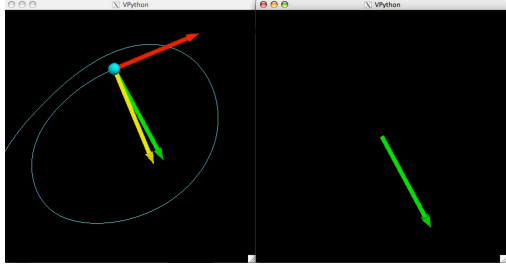
## Parallel and Perpendicular Components

$$\vec{F}_{net} = F_{net_{tan}}\hat{p} + F_{net_{\perp}}\hat{n}$$



## Activity

<http://linus.highpoint.edu/~atitus/courses/phy221/vpython/>

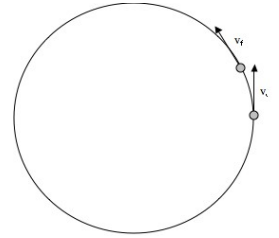


Make the particle move in a circle with constant speed.



## Uniform Circular Motion

Motion in a circle with constant speed.

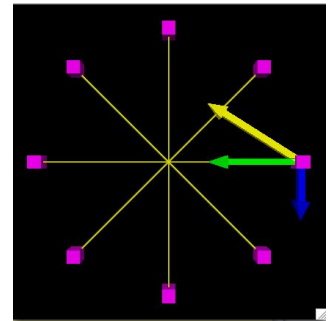


## Lab

Determine  $x(t)$  and  $y(t)$  for an object moving in a circle at constant speed.



## Example -- Ferris Wheel



## Example

The radius is 10 m. Period is 5 s. The person's mass is 90 kg. What is the force of the chair on you at the top, bottom, and right side of the circle?



## Example

What should be the period of the Ferris wheel for you to feel absolutely weightless at the top?

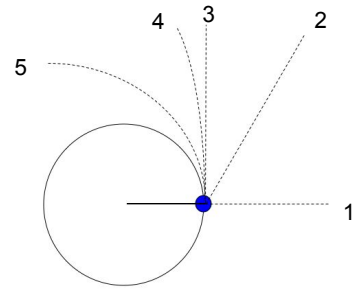


### Figure Skater



### Poll

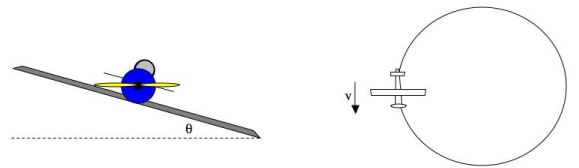
If he lets go of her at the moment shown, what will be her path?



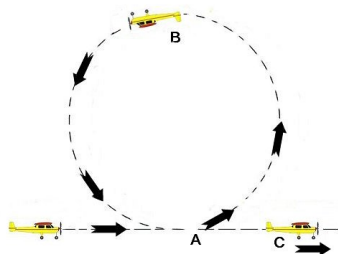
### High Bar



### Airplane - Level Turn



### Vertical Loop



### Circular Orbit

